**Discrete and Combinatorial Mathematics**

MATH 528

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A BRIEF HISTORY OF FIBONACCI NUMBERS

Fibonacci numbers receive their name from Leonardo of Pisa (Leonardo Pisano, c. 1175-1250), better known as Leonardo Fibonacci. Fibonacci is a contraction of Filius Bonacci, son of Bonacci.

Leonardo was born about 1175 in the commercial center of Pisa. This was a time of great interest and importance in the history of Western Civilization. One finds the influence of the crusades stirring and awakening the people of Europe by bringing them in contact with the more advanced intellect of the East. During this time the Universities of Naples, Padua, Paris, Oxford, and Cambridge were established, the Magna Carta signed in England, and the long struggle between the Papacy and the Empire was culminated. Commerce was flourishing in the Mediterranean world and adventurous travelers such as Marco Polo were penetrating far beyond the borders of the known world.

It is in this growing commercial activity that we find the young Leonardo at Bugia on the Northern coast of Africa. Here the merchants of Pisa and other commercial cities of Italy had large warehouses for the storage of their goods. Actually very little is known about the life of this great mathematician. No contemporary historian makes mention of him, and one must look to his writings to find information about him.

A mathematician before his time, Leonardo of Pisa, alias Leonardo Pisano, alias Leonardo Bigollo, alias Fibonacci, was a despair to his teacher as a young boy and an enigma to his colleagues in his later years. Convinced of the superiority of the Hindu-Arabic numeral system over the Roman system, Leonardo wrote one of his greatest works, Liber Abaci (in English, “Book of Calculating”) to introduce this system to the Western world. The Liber Abaci was written in 1202 but was not published until 1857 because “it was too advanced for Leonardo’s contemporaries”. Along with the introduction and development of many mathematical topics, the Liber Abaci contained interesting story problems that Leonardo liked to invent. His most popular problem is the breeding pair of rabbits: “How many pairs of rabbits will there be after a year if it is assumed that every month each pair produces one new pair, which begins to bear young two months after its own birth?”

This problem generates the infinite sequence that bears his name because his work is the earliest known recording. The Fibonacci sequence begins with 1 and each number that follows is the sum of the previous two numbers. The first ten Fibonnaci numbers are: 1, 1, 2, 3, 5, 8, 13, 21, 34, 55.

Leonardo, in 1228, gave a second edition of the Liber Abaci which he dedicated to Michel Scott, astrologer to the Emperor Frederic II and author of many scientific works. Copies of this edition exist today. Leonardo profusely illustrated and strongly advocated the Hindu-Arabic system in this work. He gave an extensive discussion of the Rule of False Position and the Rule of Three. Leonardo did not use a general method in problem solving; each problem was solved independently of the others. In the solution of a problem he not only considered the problem as it might occur, but considered all of the variations of the question, even those that were not reasonable.

Because of Leonardo’s great reputation, the emperor Frederick II, when in Pisa (1225), held a sort of mathematical tournament to test Leonardo’s skill. The competitors were informed beforehand of the questions to be asked, some or all of which were composed by Johannes of Palermo, who was of Frederick’s staff. This is the first case in the history of mathematics that one meets with an instance of these challenges to solve particular problems which were so common in the sixteenth and seventeenth centuries.

The first question propounded was to find a number of which the square when decreased or increased by 5 would remain a square. The correct answer given by Leonardo was 41/12. The next question was to find by the methods used in the tenth book of Euclid a line whose length x should satisfy the equation x³ + 2x² + 10x – 20 = 0. Leonardo showed by geometry that the problem was impossible, but he gave an approximation of the root 1.3688081075…, which is correct to nine places. Liber Abaci contains many additional problems of this type.

After the ‘Rabbit Problem’, the matter lay for 400 years. In 1611, Johann Kepler, of astronomy fame, arrived at the series 1, 1, 2, 3, 5, 8, 13, 21, … . There is no indication that he had access to one of Fibonacci’s hand-written books (The Liber Abaci was not published until 1857).

Simon Stevens (1548-1620) wrote on the famous Golden Section. The editor of his works, A. Gerard arrived at the following formula for expressing the series in 1634:

A hundred years must pass before the problem is again considered. In 1753, R. Simpson derived a formula, implied by Kepler

A second hundred years pass by and the series again comes under study. In 1843, J.P.M. Binet derives an analytical function for determining the value of any Fibonacci number

2n Fn = (1 +)n - (1 - )n

In 1846 E. Catalan derived the formula:

By now, the series had received enough attention to deserve a name. It was variously called the Braun series, the Schimper-Braun series, the Lamé series and the Gerhardt series. A. Braun, applied the series to the arrangement of the scales of pine cones. Schimper is completely unknown. Gerhardt is probably a misspelling of Girard.

Edouard Lucas, who dominated the field of recursive series during the period 1876-1891, first applied Fibonacci’s name to the series and it has been known as the Fibonacci series since then.

About this time, 1858, Sam Loyd claimed to have invented the checkerboard paradox. It is first found in print in a German journal in 1868. Today it seems proper to call it the Carroll Paradox after Lewis Carroll (Charles Dodgson, 1832-1893) who was quite fond of it.

PROBLEMS ON FIBONACCI NUMBERS

1. Determine a formula for each:
2. (b) where m is even.
3. Prove each of the following
4. (b)
5. Determine a closed expression for F0F3 + F1F4 + … + Fn-1Fn+2 using 2(a).
6. Determine a formula for in two ways:
7. Collect data and prove by mathematical induction.
8. Use 2(b) and telescoping sums.
9. Give a geometrical “proof” for the result in Problem 4.
10. Prove by induction. For convenience let Q =.
11. Prove that in two ways:
12. Mathematical induction.
13. Use Problem 6 and determinants.
14. Is there a result analogous to that in Problem 7 for just the integers 1, 2, 3, 4, …?
15. Show that +1 and that .
16. Prove the Binet Formula: where a, b are roots of x2 - x - 1 = 0.
17. Prove in two ways:
18. Use the Binet Formula.
19. Use Q.
20. Prove that

Hint: Show first that

1. Prove that
2. Prove that
3. For which values of n is Fn an integral multiple of 3?
4. Can you have four distinct positive Fibonacci numbers in arithmetic progression?
5. How many Fibonacci numbers are perfect squares?
6. Find a closed formula for
7. Conjecture and prove a formula for
8. In what sense is the generating function for the sequence of Fibonacci numbers?
9. Prove that   
    Hint: Use .
10. Let φ be the positive root of x2 - x - 1 = 0. Prove that .
11. Can every positive integer be written as a sum of distinct Fibonacci numbers?

THE CATALAN NUMBERS

(Notes of a talk presented by Professor Richard Grassl, Muhlenberg College, March 15, 1991)

The Sequence of Catalan numbers, named after Eugene Catalan who along with Euler discovered many of the properties of these numbers, is 1, 1, 2, 5, 14, 42, 132, … . The characterizations below show that a closed formula for these numbers is given by  
  
with

1. **Parenthesizing:** In how many ways can you insert parentheses in the nonassociative product abcd? The five ways are displayed

(ab)(cd) ((ab)c)d a(b(cd)) (a(bc))d a((bc)d)

There are two ways for abc, namely a(bc) and (ab)c, and one for (ab). For a product of n symbols a1a2…an, break it at the k-th symbol:

Let Pn denote the number of ways of inserting integers into this product. There are Pk ways of inserting parentheses in and ways for the factor . Letting k range from 1 to we have that

1. **The H-D sequences:** 2n people stand in line at a theatre. Admission is 50¢, (denoted by H), and the box office starts with no change. n of the people have H and n have $1(D). In how many ways can the 2n people line up so that all can be admitted? Here we enumerate the number of workable sequences of n H’s and n D’s such that at each point in the sequence the number of H’s is not less than the number of D’s.

The total number of sequences of n H’s and n D’s is . We delete the number of **nonworkable** sequences. Each such sequence has a first snag as shown by the arrow in

H H D D D H H D D D H H

Reverse each letter up to and including the snag, obtaining

D D H H H H H D D D H H

a sequence of n+1 H’s and D’s. For , H D D D H H is a nonworkable sequence with the snag indicated. Its mate, found by reversing the first three letters, is

D H H D H H, a sequence of 2D’s and 4H’s. Any arrangement of 2D’s and 4H’s will correspond to exactly one nonworkable sequence; simply scan through and see the first time the H’s dominate the D’s and then reverse through that spot. There are arrangements of 3H’s and 3D’s. There are arrangements of 2D’s and 4H’s each of which corresponds to a nonworkable sequence. Hence there are workable sequences. In general, gives the number of workable sequences. See FIGURE 1.

For n = 3, the matching of the 5 workable sequences with one of the 5 ways of parenthesizing, given by the bijection (↔H, letter ↔D is presented:

H H H D D D ↔ (((abcd

H H D H D D ↔ ((a(bcd

H H D D H D ↔ ((ab(cd

H D H H D D ↔ (a((bcd

H D H D H D ↔(a(b(cd

1. **Paths:** A point (a, b) in the plane is a lattice point if a and b are integers. How many paths of length 2n, consisting of horizontal and vertical segments of unit length, are there from (0, 0) to (n, n) such that the path never goes above the line y = x? One such path to (3, 3) is shown.

y

x

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  |  | (3,3) |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |

Using R for right and U for up, the sequence R U R R U U gives the path. The bijection R↔H and U↔D links paths to H-D sequences.

1. **Triangulations of convex *n*-gons:** Fix *n* vertices; in how many ways can diagonals be inserted so as to decompose the *n*-gon into triangles. For *n* = 5 the five figures are

There are two drawings for *n* = 4

A bijection between triangulations and parenthesizing is illustrated next:

a

b

(ab)

(ab)c

c

d

((ab)c)d

1. **Tableau Insertion:** Insert the integers 1, 2, …, 2*n* into a 2 by *n* rectangle of boxes such that the entries are monotonic in rows and columns. For *n* = 3 there are five arrangements:

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 1 | 2 | 3 |  | 1 | 2 | 4 |  | 1 | 2 | 5 |  | 1 | 3 | 4 |  | 1 | 3 | 5 |
| 4 | 5 | 6 | 3 | 5 | 6 | 3 | 4 | 6 | 2 | 5 | 6 | 2 | 4 | 6 |

A bijection to the path problem is: an entry in the top row ↔ R. For example, the middle arrangement corresponds to R R U U R U.

1. **Trivalent rooted trees:** A tree is a connected graph that has no cycles. Trivalent means that each interior vertex has degree 3. The “leaves” or endpoints have degree 1. The number of trivalent rooted trees having n-vertices (not counting the root) is Cn. The cases n = 1, 2, 3, 4 are drawn in FIGURE 2 along with bijections linking H-D sequences and parenthesizing. For the bijection, label interior vertices with a 1 and leaves with a 0. Start at the root, keep bearing to the right, and call off the sequence of 0’s and 1’s, not repeating them once called.

A link between a particular triangulation of a 5-gon and its associated tree is displayed in the following diagram:

a

b

c

d

a

b

c

d

Place a vertex in each triangle, connect the three vertices and run leaves out all edges, including the bottom which forms the root. Straighten the tree out! FIGURE 3 shows the five triangulations of a convex pentagon along with their trees.

1. **Rhyme schemes for *n* line stanzas**

A 2-line poem can have just two rhyme schemes

A 3-line poem can have five schemes:

The last pattern indicates that no line rhymes with any other. The Catalan numbers seem to be popping up again. For *n* = 4 there happen to be 15 (not 14) patterns:

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| a | a | a | a | a | a | a | a | a | a | a | a | a | a | a |
| a | a | a | b | b | a | b | b | a | b | b | b | b | b | b |
| a | a | b | a | b | b | b | a | b | a | c | b | c | c | c |
| a | b | a | a | b | b | a | b | c | c | a | c | b | c | d |

One of these, abab, is special in that it is the only “non-planar” scheme. In this pattern, you cannot connect the a’s with an arc and the b’s with an arc without the arcs crossing.

The planar rhyme schemes are enumerated by the Catalan numbers. These numbers are a subsequence of the Bell numbers, which enumerate all rhyme schemes.

Thus far, we have the following bijections:

Parentheses ↔ H-D sequences

H-D ↔ Paths

Triangulations ↔ Parentheses

Insertions ↔ Paths

Trees ↔ Parentheses

See if you can connect the rhyme schemes to any of the above.

THE CATALAN NUMBERS

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  |  |  |  |  |  |  |  |  |  | 1 |  |  |  |  |  |  |  |  |  |  | 1 |
|  |  |  |  |  |  |  |  |  | 1 |  | 1 |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  | 1 |  | 2 |  | 1 |  |  |  |  |  |  |  |  | 1 |
|  |  |  |  |  |  |  | 1 |  | 3 |  | 3 |  | 1 |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  | 1 |  | 4 |  | 6 |  | 4 |  | 1 |  |  |  |  |  |  | 2 |
|  |  |  |  |  | 1 |  | 5 |  | 10 |  | 10 |  | 5 |  | 1 |  |  |  |  |  |  |
|  |  |  |  | 1 |  | 6 |  | 15 |  | 20 |  | 15 |  | 6 |  | 1 |  |  |  |  | 5 |
|  |  |  | 1 |  | 7 |  | 21 |  | 35 |  | 35 |  | 21 |  | 7 |  | 1 |  |  |  |  |
|  |  | 1 |  | 8 |  | 28 |  | 56 |  | 70 |  | 56 |  | 28 |  | 8 |  | 1 |  |  | 14 |
|  | 1 |  | 9 |  | 36 |  | 84 |  | 126 |  | 126 |  | 84 |  | 36 |  | 9 |  | 1 |  |  |
| 1 |  | 10 |  | 45 |  | 120 |  | 210 |  | 252 |  | 210 |  | 120 |  | 45 |  | 10 |  | 1 | 42 |

FIGURE 1

TRIVALENT, PLANTED TREES WITH n LEAVES

a

b

c

a

b

c

a

b

n=1 n=2 n=3

a

b

c

d

a

b

c

d

a

b

c

d

a

b

c

d

a

b

c

d

n=4

0

0

0

0

1

1

1

0

0

0

0

1

1

1

1100100 1010100

( ( ab ( cd ( a ( b ( cd

HHDDHD HDHDHD

FIGURE 2

|  |  |  |
| --- | --- | --- |
| a  b  c  d  b  c  d  a |  | ((ab(cd))  1100100 |
| a  b  c  d  b  a  c  d |  | (((ab)c)d)  1110000 |
| a  b  c  d  d  c  b  a |  | (a(b(cd)))  1010100 |
| a  b  c  d  d  c  b  a |  | (a(bc)d))  1011000 |
| a  b  c  d  a  b  c  d |  | ((a(bc))d)  1101000 |

FIGURE 3

PROBLEMS ON CATALAN NUMBERS

1. Use the recursion for Pn and compute P6, P7.
2. Use the closed formula for Pn and compute P6, P7.
3. Use G = P1x + P2x2 + … and the recursion for Pn to determine a closed formula for Pn.
4. List the workable sequences for n = 4.
5. List the P6 ways of parenthesizing abcdef.
6. Display a bijection between the 14 sequences in Problem 4 and the 14 products in Problem 5.
7. Find the nonworkable sequence associated with each:
8. H H H D D H (c) D D D H H H H H
9. D H H H H D (d) D D H H D H H H
10. Draw the T6 triangulations of a convex hexagon.
11. Display a bijection between the 5 ways of parenthesizing abcd and the 5 triangulations of a convex pentagon.
12. Let Verifiy the formula:
13. Verify that H3 = 5 by drawing the required paths.
14. Assign the appropriate binary sequences to each of the 5 Trees for n=3 in FIGURE 2.

FOR EACH OF THE FOLLOWING, INVESTIGATE BIJECTIONS THAT RELATE ONE TO ANOTHER.

1. A and B each receive n votes. Let Vn denote the number of ways that the 2n votes can be tallied so that A never trails B. Let V0 = 1.
2. Place 2n points on the circumference of a circle and draw n nonintersecting chords in Dn ways; D0 = 1.
3. In how many ways can 1, 2, 3, …, 2n be inserted into a 2×n rectangle such that the entries are increasing in rows and columns. Let the answer be Yn; Y1 = 1, Y2 = 2.
4. Place  points on a line segment and join them in pairs by nonintersecting arcs above the segment. In how many ways can this be done? Call the answer Sn; S1=1, S2=2.
5. A rook on an by chessboard must move from the lower left corner to the upper right corner never going above the diagonal. How many paths are possible? Let be the answer.
6. On an by chessboard a king starts on the first row and moves one square forward or back along a fixed column and ends on the starting square after  moves. In how many ways, , can this be done?
7. Count the number of planar rhyme schemes for a stanza consisting of n lines. Joanne Growney showed in her doctoral thesis that the Bell numbers, which count all rhyme schemes, have the Catalan numbers as a subsequence and that these enumerate precisely the planar rhyme schemes. For example, of the  rhyme schemes,  are planar. The nonplanar one is given by abab.

WORKSHEET ON STIRLING NUMBERS OF THE 2ND KIND-

DEFINITION: is the number of ways of partitioning an n-set into k nonempty subsets.

TASK 1: Compute and .

TASK 2: Compute and .

TASK 3: Compute.

TASK 4: Find formulas and give proofs for:

TASK 5: Determine a recursion for by examining the following:

In computing look back at the two cases:

1. “Social”- The element 4 is part of another set.
2. “Antisocial”-The element 4 stands alone.
3. Deduce a recursion

TASK 6: Make the first 5 rows of the Stirling Triangle.

STIRLING NUMBERS OF THE 2nd KIND

A distribution of 4 different (often we say distinguishable) objects into 3 similar (often we say indistinguishable) boxes, each of which becomes non-empty is modeled by partitioning into 3 nonempty subsets. The six ways of doing this are listed next:

{4} {1} {2,3} {1,4} {2} {3}

{4} {2} {1,3} {1} {2,4} {3}

{4} {3} {1,2} {1} {2} {3,4}

The Stirling numbers of the second kind, denoted by , give the number of ways of partitioning an n-set into k non-empty subsets. Here and. The above example shows . Also notice that there are two cases: 4 is alone, or 4 is in some other batch; we can conclude that since if 4 is in a singleton set just partition the remaining 3 into 2 sets and otherwise 4 can join any of the 3 batches of 3 elements.

THEOREM 1: .

Proof. We partition into k non-empty subsets in ways. If n is in a singleton set, there are ways to partition the remaining elements into subsets. Otherwise, the element n can join any of the k batches of elements in ways.

Polya, in Notes on Introductory Combinatorics, refers to these as the “antisocial” and “social” cases.

The reader should check that and that so that .

Border Formulas: The reader should verify that and for . From

these border formulas and the recursion in Theorem 1 the following Stirling’s Second Triangle can be made.

1

1 1

1 3 1

1 7 6 1

1 15 25 10 1

THEOREM 2.



Proof. You are asked to prove these in the problems.

The entries in the Pascal Triangle, , satisfy the nice recursion and also have a closed formula: . Theorem 1 gives us a recursion for the Stirling numbers and, unfortunately, the best we can do for a “closed” formula is contained in the following.

THEOREM 3.

Proof (by Polya). Suppose you wished to paint n houses and you have k different colors available. The first house can be painted in k different ways, the second in k different ways, etc. So there are ways. How many ways actually use all k colors? Let be the property that no house is painted with the color, and let denote the number of ways of painting the n houses without using the color. Analogously for etc. Since , the number of ways of painting n houses using all k colors is, using PIE, . Alternately, we could first partition the n houses into k (non-empty) sets, and then paint each set. This can be accomplished in ways. Now equate these two expressions.

COROLLARY.

THEOREM 4.

Proof (by Polya). We can paint n houses, with x colors available, in ways. Using exactly one color, there are ways. Using exactly two colors there are ways. Continue in this manner.

It is in this form that James Stirling originally developed these numbers. is used to convert from powers to binomial coefficients as shown in the following:

THEOREM 5.

PROBLEMS

1. Compute by listing the subsets and .
2. Make the 6th row of the Stirling Triangle.
3. Prove the four parts of THEOREM 2.
4. List the sequence of elements that are row sums of the Stirling Triangle.
5. How many subsets {a, b, c} are there of {2, 3, 4, …} such that ?
6. Let . How many ordered triples (a, b, c) are there in S x S x S such that

?

1. Compute each using THEOREM 3.
2. Write out the proof of THEOREM 3 for k=3.
3. Express x3 as suggested in THEOREM 4. Also, multiply your answer out to verify.
4. Use your result in Problem 9 to express x3 as a linear combination of the binomial coefficients .
5. Determine the following:
   1. so that .
   2. so that .
6. Express as a polynomial in n.
7. The numbers and are solutions to two different distribution problems. Describe each.
8. Prove THEOREM 5.
9. Why is always divisible by 24?

BELL NUMBERS

The Bell number, , denotes the number of ways that a set of n objects S can be partitioned into nonempty subsets. The definition of “partition” implies two properties: The subsets are disjoint and their union is S.

Essential properties and facts about are summarized next.

BELL NUMBERS

1, 1, 2, 5, 15, 52, 203, 877, 4040, 21147, 115975, …

FORMULA:

RECURSION:

E.G.F.:

BELL TRIANGLE: 1

1 2

2 3 5

5 7 10 15

15 20 27 37 52

…

Two observations: The first few Bell’s look like the Catalans; the sequence of Bells increases in size rapidly. The Bell numbers can be generated by constructing what is called the Bell Triangle. To construct this triangle, begin with a 1 at the top and a 1 below it. Add these two numbers together and put the sum 2, to the right of the 1 in the second column. This 2 is also the first entry of the third row. The second entry in the third row is found by adding the 2 to the number 1 above it. This sum is 3 and goes to the right of the 2. The 3 is now below a 2. Adding these two numbers produces the last number, 5, in the third row. Since 5 has no number above it, the third row is complete. 5 now becomes the first number in the fourth row and the process continues.

Construction of the triangle follows two basic rules:

1. The last number of each row is the first number of the next row.
2. All other numbers are found by adding the number to the left of the missing number to the number directly above this same number.

When the triangle is extended, as above, the Bell Numbers are found down the first column as well as along the outside diagonal.

1

1 2

2 3 5

5 7 10 15

15 20 27 37 52

52 67 87 114 151 203

203 255 322 409 523 674 877

As with Pascal’s Triangle, the Bell triangle has several interesting properties. If the sum of a row is added to the Bell number at the end of that row, the next Bell number is obtained. For example, the sum of the fourth row plus the Bell number at the end of the row:

15 + 20 + 27 + 37 + 52 + 52 is 203, the next Bell number. Also, the numbers of the second diagonal 1, 3, 10, 37, 151, 674, … are the sums of the horizontal rows. Rotating the triangle slightly creates a difference triangle analogous to Pascal’s Triangle. The entries that are formed recursively by adding in Pascal’s Triangle are now differences of the two numbers above them in the Bell triangle.

1 2 5 15 52 203 877…

1 3 10 37 151 674…

2 7 27 114 523…

5 20 87 409…

15 67 322…

52 255…

203…

Finally, rewriting the Bell triangle recursively indicates a nice connection of the Bell Numbers to Pascal’s triangle.

This pattern suggests the Bell Number can be represented recursively by

. The coefficients of this equation are the entries of the nth row of Pascal’s triangle. You are asked to prove this recursion in the exercises.

The Bell numbers are related to the Stirling numbers and can be defined as the sum of the Stirling numbers of the second kind. That is, , where

S(n, k) represents the number of ways of grouping n elements into k subsets. So

Since the Bell numbers count the partitions of a set of elements, they are used in prime-number theory to enumerate the number of ways to factor a number with distinct prime factors. For example, 42 has three distinct prime factors: 2, 3, and 7. Since , we know there are five ways of factoring 42. These are

2 x 3 x 7, 2 x 21, 3 x 14, 6 x 7, and 42. So the number 210, which has 4 distinct factors, 2, 3, 5, and 7, can be factored in ways.

The Bell numbers can be used to model many real-life situations. For example, the number of different ways two people can sleep in unlabeled twin beds is ways: They can sleep in the same bed or in separate beds. The number of ways of serving a dinner consisting of three items, such as a salad, bread, and fish is ways: each could be served on a separate plate, salad and bread could be on one plate and fish on another, salad and fish on one plate and bread on another, or all three items could be on the same plate. This example serves as a model for the five ways three people can occupy three unlabeled beds, the five ways three prisoners can be handcuffed together, the five ways three nations can be form alliances, or any situation of partitioning three distinct elements into non-empty subsets.

One interesting application of Bell numbers is in counting the number of rhyme schemes possible for a stanza in poetry. There are possibilities for a two-line stanza: the lines can either rhyme or not rhyme. The possible rhyme schemes of a three-line stanza can be described as aaa, aab, aba, abb, and abc: thus there are 5 or possible rhyme schemes. The Japanese used diagrams depicting possible rhyme schemes of a five-line stanza as early as 1000 A.D. in the Tale of the Genji by Lady Shikibu Murasaki.

PROBLEMS FOR BELL NUMBERS

The Bell number (named after Eric Temple Bell, a Scottish-born American mathematician, who died in 1960) is the number of ways of partitioning an n-set into subsets. For example, ; the 5 ways of partitioning the elements of {1, 2, 3} are

{1} {2} {3} {1, 2} {3} {1, 3} {2} {2, 3} {1} {1, 2, 3}

1. Compute and by listing all the relevant partitions.
2. Explain why .
3. Compute using a table of Stirling numbers and the formula in Problem 2.
4. Prove that .

[Here we let ]. HINT: First try n=5 and partition by treating 5 as “special.” The element 5 can be a singleton, in a doubleton, or … .

1. Prove that

1. Using the .results in Problems 2 and 5 prove the recursion in Problem 4.
2. The set where is a basis for the vector space V of all polynomials with real coefficients. Let

be any element of V, and define the functional L as follows: .

* 1. Prove that
  2. Prove that for Reals.
  3. Prove that .
  4. Prove that .
  5. Derive the recursion in Problem 4 using (d).

Tales of Statisticians

ERIC TEMPLE BELL

7 Feb 1883-20 Dec 1960

Bell was no statistician; rather, a number theorist. He was and remains one of the great mathematical statesmen. His book Men of Mathematics has inspired scores to take up a mathematical career, and revealed to uncounted thousands what a mathematical life is all about in the first place.

His own early life was a mystery until parts of it were unraveled by Constance Reid. He was born in Aberdeen in 1883, spent his early years in London, and came to America at the age of nineteen in 1903. He finished college at Stanford in 1904, and went on to the University of Washington (MS 1907) and Columbia (PhD 1912). He taught at the University of Washington from that year until1926. His contribution to statistics in this period was to encourage Harold Hotelling to switch from journalism to math (Hotelling named his son after Bell). In his own researches at this time, Bell produced significant results in number theory, including Diophantine analysis: equations whose solutions are limited to whole numbers. The Bell numbers (1, 1, 2, 5, 15, 52, and so on), a series of whole numbers arising in the theory of partitions, were first investigated by him, and are named for him. His 1921 memoir Arithmetical Paraphrases won him the prestigious Bocher Prize (jointly with Solomon Lefschetz) in 1924.

In that year he began a second life as a science fiction writer, under the pen name John Taine (his only son, born in 1917, had been named Taine Bell). In all, he produced twelve novels and several stories between 1924 and 1954. In 1926, having earlier declined offers from Chicago and Columbia, he joined the faculty of the California Institute of Technology, where he became a distinctive and even eccentric figure, and had much to do with building up the quality of the mathematics faculty. His next mathematical publication was the comprehensive survey Algebraic Arithmetic (1927). His enduring masterpiece of popularization, Men of Mathematics, came somewhat later, in 1937. The more technically advanced Development of Mathematics (1940) had a comparable appeal and influence for professional and preprofessional readers. His gift of explanation and his fascination with the integers are both evident in the Magic of Numbers (1946), a book on Pythagoras and the number mysticism of the Pythagorean school.

Bell retired from CalTech in 1951, and died at the age of 77 in 1960. With the assistance of D.H. Lehmer, who had provided the otherwise missing final chapter, he had just completed a book entitled The Last Problem. It was about Fermat, to whom, and to whose tantalizing unproven Last Theorem, a chapter of Men of Mathematics had already been devoted. Bell’s conviction at the time, that Fermat’s unmatched insight into the character of numbers did not mislead him as to the existence of a proof, was vindicated recently when a proof was finally found.

Bell’s infectious love of number, his sense of the large sweep of mathematical history, and his generous anger at the fools and poopheads who all too densely populate that history, are his great legacy to posterity.

Postscript 2003

The above notice happened to catch the eye of ETB’s grandson, Lyle Bell, the only son of Taine Bell, who commented that ETB “would have loved the last paragraph.” We asked Lyle what ETB was like as a grandfather. Here, with his permission, is his answer, along with notes on ETB’s last days. WE should add by way of clarification that “Romps” was ETB’s name for himself, and “Toby” was his name for his wife Jessie.

“E.T. Bell, known as Pop Romps to me (he refused to be called Grandpa), brings back some interesting and humorous memories. You asked how he was as a grandfather. The answer is that he tolerated me and my two sisters reasonably well. He wasn’t the type to sit his grandkids on his lap. I believe he was pretty fond of Laurie, the older of the two (both younger than me). From what I know, he always took more of a liking to females than males (that reminds me of the fact that he apparently did not want any children, his wife “tricked” him into it, and he was unhappy that he had a boy rather than a girl). We visited him in Pasadena maybe two or three times that I can remember. I remember a modest home with walls full of books and lots of cigar smoke. He had quite a large garden and a really neat study in a small structure in the middle of the garden. He visited us in Watsonville a few times when he was healthy. I remember one time when I felt I really hadn’t spent any time with him, and asked to stay home from school for the day. We sat in the living room together, no doubt awkwardly for him. I don’t remember anything about the visit except that I was just learning to multiply at the time, and he asked me to figure out what 7 x 7 is. It took me a while to get 49, and to this day those are my favorite numbers.

Some time in late 1958 or early 1959 he was still living in Pasadena when he fell off a chair he was standing on to change a light bulb and broke his arm. My parents (both physicians) decided to bring him up to the Watsonville Hospital where they could keep an eye on him while he recovered. Then they decided he wasn’t fit to live by himself and that he should live in a rest home in Watsonville. When they announced their plans, he made is abundantly clear that he had no intention of living with a bunch of old farts. He would stay right where he was, end of discussion! He was moved to a private room close to the nurses’ station. He flirted with the nurses, smoked cigars, filled his room with books, worked on The Last Problem, and drank Scotch. He was quite popular with the nurses. On one occasion he caught his bed on fire as a result of careless smoking. He was reprimanded by the hospital administration and told he could not smoke without a nurse being present. He said, “Great, I will enjoy more company!” and continued to smoke when he wanted to.

I was in the sixth grade when he passed away. As I was getting on my bicycle to ride to school, my Mom came out to tell me that Pop Romps had died the night before. She told me to go to school. That evening I remember having a short, awkward conversation with my Dad and telling him I was sorry that Pop Romps had died. There was NO other discussion or acknowledgement of his death within the family at the time. There was no way that my Dad would get involved in with kind of service because his religious upbringing was totally non-existent. When he was in the third grade, he asked his parents what the big plus sign on the building was for!

When I was in college, it occurred to me that I never knew what happened after Pop Romps died. I asked my Mom, and she told me he was still in her closet. He had left very specific instructions that he was to be cremated and his ashes spread at the base of the rock on a hillside in Yreka, California, where he had proposed to his wife, Toby. He had spread her ashes there. He left directions and a photo of the location. Yreka is in the northernmost part of California. My parents did not have an occasion to go up there and didn’t want to make a special trip, so he stayed in the closet. They made the trip in the early 1970’s. They arrived early on a foggy morning and found the rock near a swing set in the back yard of a nice home. Dad hopped the fence and did the deed. The ashes were very light in color and contained bone fragments. They didn’t exactly blend with the green grass, which was covered with dew. He tried to work them into the grass with his feet and just made matters worse. He got back in the car and drove out of town fast before somebody spotted the rather suspicious activity. Pop Romps was no doubt reveling through the whole ordeal.”

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**Group Projects- Math 528**

1. Paths and Binomial Coefficients
2. On Triangular Numbers
3. Fibonacci Numbers
4. Generalized Pascal Triangles
5. A Pascal-like Triangle of Eulerian Numbers
6. Leibnitz Harmonic Triangle
7. The Twelve Days of Christmas

PROJECT 1: PATHS AND BINOMIAL COEFFICIENTS

1. A path consists of vertical and horizontal line segments of length 1. Determine the number of paths
   1. of length 7 from the origin and .
   2. of length from and .
2. A lattice point in the plane is a point with .
   1. How many paths of length 4 are there from to lattice points on the line ?
   2. Determine the number of paths of length 10 from to the lattice points on .
3. Give a geometrical (path argument) for the identity using the idea in #2.
4. Generalize #1 to three dimensions; introduce obstructions; use inclusion-exclusion.
5. Give a path proof for .
6. How many lattice paths from to all lattice points on the line are there?
7. Determine the number of lattice paths from to lattice points on that portion of the plane that lies in the first octant.
8. Generalize #7.
9. Determine the number of lattice paths from to that do not cross over (they may touch) the line.

PROJECT 2: ON TRIANGULAR NUMBERS

Let denote the triangular number.

1. Give a geometric interpretation for
2. Verify that algebraically.
3. Give a geometric interpretation of the formula in #2.
4. Verify that .
5. Verify the following:
   1. (also give a geometrical proof)
6. Determine the values . Make a general statement and prove it.
7. Determine the formula for
8. Verify:
   1. Generalize and prove your generalization.

PROJECT 3: FIBONACCI NUMBERS

1. Briefly address history.
2. Using a variety of proof methods (geometric, induction, matrices, recursion, telescoping sum) prove identities such as:
3. Prove the “Binet Formula,” , where satisfy .
   1. By induction.
   2. Using generating series.
4. Use the Binet Formula to prove
5. Investigate the geometric interpretations of the .
6. Prove that
7. Let . Prove:
   1. .
   2. ; use to prove the identity in #4.
   3. Use to show and other identities.
8. Show that if then for. Use this result to prove the Binet Formula, namely that .
9. Investigate Lucas, Tribonacci, Tetranacci numbers.

References: The Fibonacci Quarterly; The Golden Section by Garth E. Runion; The Divine Proportion by H.E. Huntley

PROJECT 4: GENERALIZED PASCAL TRIANGLES

1. Expand.
2. Organize the coefficients as in the following triangle:

1

1 1 1

1 2 3 2 1

1 3 6 7 6 3 1

1 4 10 16 19 16 10 4 1

1. Investigate the properties of this triangle:
   1. Produce the next row.
   2. Give a recursion that produces elements in this triangle.
   3. What are the row sums? Prove it!
   4. What is the sum ? Generalize and prove.
   5. Is there a hockey stick theorem?
2. Investigate 3-dimensional versions of and
3. Investigate .
4. Investigate .
5. Where do the “Fibonacci” numbers get involved in the Pascal triangle?
6. Where do the “Tribonacci” numbers appear in the triangle in #2?

PROJECT 5: A PASCAL-LIKE TRIANGLE OF EULERIAN NUMBERS

1. Show algebraically and geometrically that.
2. Show that .
3. Use #1 and the hockey stick theorem to find a nice formula for

. Contrast with the version usually seen in calculus.

1. Use #2 to find a nice formula for .
2. Express as in problems #1 and #2.
3. Use #5 to find a nice formula for .
4. Here is an alternate way of accomplishing #6:

Find integers a, b, c, and d so that

using n=1, 2, 3, 4. This sometimes referred to as “Polynomial Fitting.”

1. Expressas in problems #1 and #2.
2. Express as a sum of multiples of binomial coefficients.
3. In problem #1, #2, #5, and #7, and were expressed as sums of binomial coefficients with integer coefficients. Arrange these expressions in a Pascal-like triangle, concentrating on these integer coefficients. The coefficients are called Eulerian numbers.
4. Investigate the properties of this triangle. Include a discussion of row sums, how entries are found, and a possible recursion. Use for notation.

PROJECT 6: THE LEIBNITZ HARMONIC TRIANGLE



 

  

   

    

1. State the rule used to form each entry, and produce the next two rows.
2. What are the “initial conditions” needed to generate the entries?
3. Use as the notation for entries and state properties analogous to those found in the Pascal Triangle. Include closed formulas for each entry, row sums (alternating also), hockey stick theorem, hexagon property, sum of squares of row entries, etc. Indicate how partial fractions help in verifying the (infinite) hockey stick theorem.
4. See if you can find any papers on this topic. Check PI MU EPSILON JOURNAL, THE MATHEMATICAL GAZETTE, MATHEMATICS MAGAZINE, DELTA-UNDERGRADUATE MATHEMATICS JOURNAL, etc.

PROJECT 7: THE TWELVE DAYS OF CHRISTMAS (in the Discrete Math Style)

According to the song, THE TWELVE DAYS OF CHRISTMAS the “true love” received the following number of (not so practical) gifts:

|  |  |  |
| --- | --- | --- |
| Day’s Gift | Number received | Total |
| First | 1 X 12 | 12 |
| Second | 2 X 11 | 22 |
| Third | 3 X 10 | 30 |
| Fourth | 4 X 9 | 36 |
| Fifth | 5 X 8 | 40 |
| Sixth | 6 X 7 | 42 |
| Seventh | 7 X 6 | 42 |
| Eighth | 8 X 5 | 40 |
| Ninth | 9 X4 | 36 |
| Tenth | 10 X 3 | 30 |
| Eleventh | 11 X 2 | 22 |
| Twelfth | 12 X 1 | 12 |
|  |  | Grand Total = 364 |

1

2 2

3 4 3

4 6 6 4

5 8 9 8 5

The first five rows of a triangle are given above.

1. Make the next few rows.
2. Where have you seen this triangle before?
3. Experiment with factoring each integer in the 6th row. Repeat with other rows.
4. What are the entries in row 12?
5. Where does the expression show up in the triangle?
6. Explain why .

FOUR (OR EIGHT) DISTRIBUTION PROBLEMS

The formulas derived earlier for the number of onto functions f from a domain to a codomain can be used as a model for the following distribution problem: in how many ways can you place n different objects into k different bins, not allowing empty bins? Some texts use the word distinguishable instead of different. We will also use the word similar to connote the same meaning as indistinguishable.

The concept of compositions of n into k parts likewise serves as a model for the following distribution problem: in how many ways can you place n similar objects into k different boxes either allowing empty boxes or not? As this second class of problem is a little easier let’s analyze it first.

RESULT: The number of ways of placing n similar objects into k different bins not allowing empty bins is . Denote the k different bins by . The number of solutions to where each is the number of such distributions.

RESULT: The number of ways of placing n similar objects into k different bins allowing empty bins is . The number of solutions to where each is the number of such distributions. Notice here that allowing, , for example, to be 0 is the same as saying that no objects will be placed in bin #2.

Now let’s turn to the first problem. Using the Principle of Inclusion-Exclusion (PIE) we see that the number of functions from {1, 2, 3, 4, 5} onto {a, b, c} is . Similarly, the number of functions from {1, 2, 3, 4, 5, 6} onto {a, b, c, d} is

PIE can be used to show that, in general, the number of functions from onto is

Each onto functions characterizes a distribution problem as follows: the following onto function

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| x | 1 | 2 | 3 | 4 | 5 |
| f(x) | a | a | b | c | b |

can be considered as a model for distributing the two different objects 1 and 2 into a bin a, the two different objects 3 and 5 into bin b and 4 into bin c. Since each of the complete inverse images and is non-empty (the function being onto guarantees this) this model counts distributions that do not allow empty bins. This establishes the following distribution result.

RESULT: The number of ways of placing *n* different objects into *k* different bins with no empty bins is .

RESULT: The number of ways of placing n different objects into k different bins in

Without the restriction of “no empty bins” this is just a matter of saying that there are k places for disposing of each of the n objects. This is also the number of functions from to , ignoring the restriction that they must be onto.

Finally, we look at what happens if the n objects are different but the k bins are now similar, still with no empty bins allowed. Since there are k! ways to label the k bins, there are k! ways to convert similar bins into different bins. The number of distributions of this type is therefore . For convenience of notation, let’s call this last expression:

RESULT: The number of ways of placing n different objects into k similar bins with no empty bins is

There is one additional distribution problem that we can analyze using the machinery developed thus far. In how many ways can you place n different objects into k similar bins allowing empty bins. Using the sum rule we can look at the following disjoint cases:

No box is empty-

Exactly one box is empty-

Exactly two bins are empty-

All but one bin are empty-

RESULT: The number of ways of distributing n different objects into k or fewer bins is .

Finally, the theory of linear or integer partitions solves the final distribution problem: In how many ways can you distribute n similar objects into k similar bins? Recall that a partition of an integer n is an array of integers such that and . For example, the 5 partitions of n=4 are 4, 31, 22, 211, 1111. Here, the distribution 31 is the same as 13 since the bins are similar.

DISTRIBUTIONS OF OBJECTS INTO BINS

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| nobjects |  |  | k bins |  |
|  |  |  | Allow empty |  |
| S | (Partitions of Integers) | S |  |  |
|  |  |  | Do not |  |
|  |  |  | Allow empty |  |
| S | (Compositions) | D |  |  |
|  |  |  | Do not |  |
|  |  |  | Allow empty |  |
| D | (Set Partitions) | S |  |  |
|  |  |  | Do not |  |
|  |  |  | Allow empty |  |
| D | (Surjections) | D |  |  |
|  |  |  | Do not |  |

CONVENIENT NOTATION

S = Similar

D = Different

COMBINATORIAL PROOFS

A combinatorial proof is sometimes used to show that two very different looking expressions are in fact equal. The technique is as follows. Refer to the two different looking expressions as the left-hand side (LHS) and the right-hand side RHS. Create a situation or question that is answered by the LHS; then show that the RHS also answers the question. The conclusion is that LHS=RHS.

In the following we present a number of theorems, statements, identities, etc, and give combinatorial proofs of each. For each result the reader is urged to attempt an alternate proof for comparison purposes. Such an alternate proof could be algebraic or geometric in nature; or one could try a collapsing sum or an induction proof.

THEOREM 1

Split the objects into two groups A and B as shown:

**. . . . . . . . . .**

A B

First, you can choose 2 objects from a set of objects inways. Alternatively, you could select two from group A in ways or two from group B in ways or take one from each in ways. Now add and the result follows. The reader should attempt an algebraic proof using the factorial formula for.

THEOREM 2

Suppose you have a group of m men and n women and you want to form men-women dancing pairs. This can clearly be done in mn ways. Or, you could choose 2 from the total of m + n and delete the men-men pairs (there are of these) and delete the women-women pairs (alsoof these). The result follows. The reader could attempt an algebraic proof or perhaps a geometric proof making use of figures consisting of triangular numbers. Also, as a challenge, the reader could formulate a similar result involving and a corresponding proof.

THEOREM 3

Here again we first create a question that is answered by either side of the given identity. Question: How many subsets does have? An n-set has subsets. The left-hand side counts these subsets by their size. There are subsets of size k.

In this situation the reader might not want to try this algebraically.

THEOREM 4

Given a set of n people we can select a committee of size k along with a chair from that committee in ways. We can select a committee (of size 1, or size 2, or …) and its chair in ways. Alternatively, we can explain the term as follows: choose one of the n people to chair any of the subsets of the remaining people.

The reader is invited to investigate one or more of the following approaches: looks like a derivative, so try differentiating ; a reverse and add approach also works; or, first prove and then use it.

THEOREM 5

is the number of subsets of of size k. Now a subset A of size k either contains the fixed element or it does not. If A contains , the remaining elements can be selected in ways. If, on the other hand, A does not contain , you can choose the k elements from the depressed set in ways. Since these two cases are mutually exclusive the theorem follows.

Once again the reader is invited to attempt an algebraic proof.

THEOREM 6 Let denote the number of derangements of 1, 2, 3, …, n with

Then for .

In forming a derangement of 1, 2, 3, …, n the integer n can be placed in any of the spots 1, 2, 3, …, , say spot i. If i goes into spot n there are ways to finish it. If i does not go into spot n there are ways to complete the derangement.

The reader can use the principle of inclusion-exclusion to derive a formula for

from which the new recursion , and the above recursion, can be derived.

THEOREM 7

Given a group of people consisting of n men and n women, in how many ways can one choose a group of n people? The answer to that question is just, the right side of the identity in question. One could also form the group of n people in the following way: choose 0 men and n women in

ways, or, choose 1 man and women in

ways, or choose 2 men and women in

ways and so on. Now add these disjoint cases.

An alternate algebraic proof is less interesting: Extract the coefficient of from both sides of.

THEOREM 8

The term is the number of binary strings of length consisting of three 1’s (and the rest 0’s). The left hand side counts these by where in the string the left- most 1 appears. Let be a string of length . There are strings when strings when is the leftmost 1, …, and strings when is the leftmost 1. In this last case the string looks like 000 … 0111.

Attempting a proof by mathematical induction is an easy option. An algebraic approach is not!

THEOREM 9 The number of positive integers that have their digits in strictly increasing order is . Include single digit numbers.

There are single digit type, double digit type (just select 2 of the 9 digits 1, 2, 3, …, 9 and arrange in order), …, and so on to see that there are nine digit type. The total is

Here is an alternative, more clever, proof. Look at 123456789. Any increasing number can be made by deleting any subset of digits, except all of them. There are such subsets. For example, delete the subset {2, 4, 7, 9} and you get 13568. Combining these two approaches actually gives you a nice proof that .

THEOREM 10

This one is a little tougher. First rewrite as . Suppose you have n men, n women and n children and you want to select triples consisting of one man, one woman and one child. There are ways to do this, just pick one from each group. Alternatively, select 3 of the 3n people in ways and delete the “bad” ones. Delete the ones where you selected all three from one group – there are of these. Now delete those where you had two from one group and one from another – there are of these.

THEOREM 11

In how many ways can you arrange the n+1 numbers 0, 1, 2, …, n so that they are not in ascending order? The answer is since 0, 1, 2, …, n is the only arrangement in ascending order. Now lets separate into cases. Let represent an arrangement of these n+1 numbers. If , there are n choices left for , and then n! ways to fill out for a total of . Now let but . There are choices for and ways to complete for a total of . Now continue with but . There are ways, and so on.

The reader should attempt a collapsing sum or induction proof.

THEOREM 12

Let . The number of subsets of S of size 3 is . Each one looks like {a, b, c} with a < b < c, Let’s count these by looking at the size of the middle element b. If b=1 , there is one choice for a, namely a=0 and n choices for c for a total of . If b=2 there are 2 choices for a, and choices for c for a total of . If b=3 the total is

, and so on. The total derived by looking at cases is

and this must equal since the cases are disjoint.

THEOREM 13

Suppose you have a group of n people and you wish to form a subcommittee of k people with one of those k people to serve as chair. Choose the subcommittee in ways and the chair in k ways. The product rule gives as the number of ways of selecting such a chaired subcommittee.

Alternatively, you could first choose any one of the n people to serve as chair and then fill out the committee in ways. There are ways to select a chaired subcommittee. Hence

The reader should attempt the easier algebraic technique by converting to factorial form.

THEOREM 14

Questions – How many permutations are there of k objects chosen from a collection of n objects? The LHS answers the question. There are ways. Alternatively, one could first choose the k objects from the n objects in ways and then permute these in k! ways.

THEOREM 15

Contrast this discussion with that presented in THEOREM 4. Look at the set of the first nonnegative integers. When you convert each to binary form what is the total number of 1s written? This binary list will look like the standard listing in the set of all binary strings of length n. For n=3 . In each string has length n and there are of them. But half of the symbols are 1’s. Then the total number of 1’s is . Alternatively, we could consider each string and count those with one 1, then those with two 1’s, etc. There are with one 1, total 1’s in those binary numbers with exactly two 1’s, in those with exactly three 1’s , and so on. The total is The result now follows by equating to this sum.

THEOREM 16

Let’s revisit this identity using equivalence relations. A binary relation R on the set of all binary strings of length n is defined by specifying that whenever weight weight . This R is an equivalence relation. For n=3 there are four different equivalence classes, each containing strings of weight 0, 1, 2, or 3. The relation R contains ordered pairs; for example, with weight 1 each of the three strings 001, 010, 100 can be paired with any one of those same strings for a total of . These ordered pairs can be counted in another way. Each ordered pair looks like Place 1’s in any three positions, and 0’s in the others. If you take the complement of the entries in the second coordinate an element of R is produced. Here is what one sequence of this process looks like:

. The reader can check that this process always produces an element of R and that the case of n=3 extends easily to general n. Conclusion: choose the n positions for 1’s in ways. The result follows.

THEOREM 17 where denotes the derangement number,

The right-hand side, n!, gives the number of permutations of n objects. So the left-hand side must provide the same enumeration. The left side partitions the permutations according to how many elements are deranged (and the rest fixed). The term gives the number of permutations of n where elements are fixed and the remaining i elements are deranged. Summing over all i yields

THEOREM 18 where denotes the Fibonacci number.

Here is a question that might resolve the issue. How many different brick paths of length n (and width 1) can you make using 1 x 1 bricks and 1 x 2 bricks? Let a(n) denote the number of such paths of length n. A few drawings will show that a(1)=1, a(2)=2, a(3)=3, a(4)=5. Since you can place a 1 x 1 brick in front of all paths of length or a 1 x 2 brick in front of all paths of length we have that . This recursion, along with the initial conditions, show that , the left-hand side of the identity.

Now lets look at all paths of length n and count them by the number of 1 x 2 bricks. If there are i 1 x 2 bricks there are total bricks making up the path of length n. Choose the positions of the i 1 x 2 bricks in ways. Now sum as i ranges through the values

0, 1, 2, …, and obtain .

The reader should draw all paths of length , for example, and examine the cases with i=0, 1, 2 . The reader could also explore other proofs.

THEOREM 19 (Revisited)

1.

How many lines that are not vertical or horizontal can you form by connecting the points that are on the positive x and y axes? Since we really want only lines that are formed by connecting the m points with the n points, we could say we have mn lines. Or we could consider all m + n points and pick 2 in ways and then delete those choices where you took 2 from m or 2 from n, since these formed vertical and horizontal lines, resp.; then .

m

••••

• • • • •

n

2. There are mn one by one squares in the subdivided

m



m by n rectangle. Each choice of arrows

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
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n

(one horizontal, one vertical) specifies one of these squares.

Pick two arrows but don’t take two from the top or two from

the side. Then

3. Take m people in one group and n in another. How many handshakes can be accomplished? Among the m people there are handshakes; among the n people there are handshakes and between the two groups, mn. But, also represents the total number of handshakes among the  people. Then we get: .

